



MIA TAYLOR

Asst. Senior Software Development Engineer

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PROFESSIONAL SUMMARY

Results-driven software development engineer with 5 years of experience in creating scalable applications and optimizing system performance. Proven expertise in collaborating with cross-functional teams to deliver innovative software solutions. Looking forward to leveraging my technical skills and leadership abilities to drive impactful projects as an Assistant Senior Software Development Engineer.

WORK EXPERIENCE

Asst. Senior Software Development Engineer May / 2022-Ongoing
WidgetWorks Inc. Denver, CO

- Engineered both client-side and server-side solutions to synchronize data across multiple devices for Chrome users.
- Revamped the threading model of the sync engine, boosting performance during initialization and shutdown phases.
- Designed and implemented new features, including remote management of browsing history and data backup functionalities.
- Conducted research and applied various optimizations, significantly improving system efficiency and resource conservation.
- Developed a tile rendering pipeline for generating tiles for desktop and mobile maps using multi-stage MapReduce techniques.
- Created algorithms and enhanced the pipeline to produce language-aware and dynamic labels.
- Constructed a distributed system for continuous processing of GEO data streams to update map tiles in real-time.

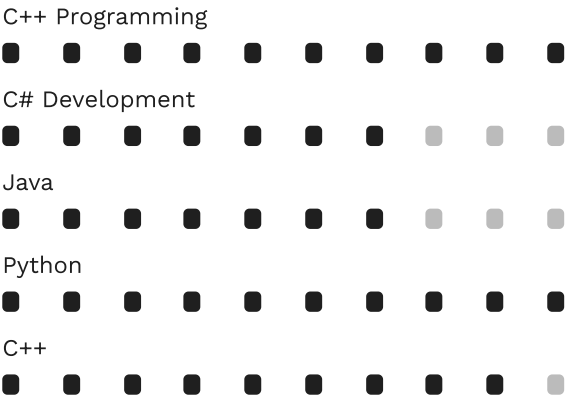
Senior Software Development Engineer May / 2020-May / 2022
Silver Lake Enterprises Seattle, WA

- Participated in annual Disaster Recovery (DR) tests, ensuring application recovery within 48 hours at a remote site.
- Collaborated with senior management to modernize NSLDS infrastructure, enhancing hardware, software, and network capabilities.
- Migrated DB2 for z/OS from version 7.1 to 8.1 across multiple subsystems, supporting system upgrades.
- Supported the transition of Virtual Data Center operations from CSC to Perot Systems, improving operational efficiency.
- Adapted to dynamic environments, demonstrating resilience and flexibility in project execution.

EDUCATION

Bachelor of Science in Computer Science May / 2018-May / 2020
University of California, Berkeley Chicago, IL
Focused on software development, algorithms, and systems programming.

SKILLS



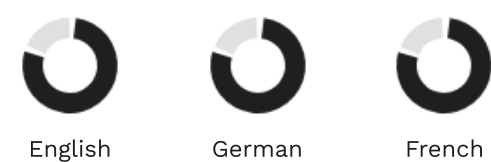
INTERESTS

- Crafting Woodworking
Drawing Technology

STRENGTHS



LANGUAGES



ACHIEVEMENTS

- Improved application load times by 30% through optimized database queries.
- Led a team of 5 developers to successfully implement a new feature that increased user engagement by 40%.
- Designed and deployed a microservices architecture that enhanced system scalability.